**Key / Legend:**

**{ = Presenting with situation.**

**[ = Option/Choice**

**\* = Result**

***Italics* = Flavour text**

**Wormhole Exploration:**

***You see a shimmer; do you feel drawn to adventure?***

***Planets:*** - Is it abandoned? Bustling civilization? Do they take you prisoner?

[Planet 1: - Class H Planet – Desert type planet. Harsh temperatures.

[Go North - *“After traveling for an hour you stumble across some ruins. You find some ancient stone tablets. Would you like to read them?*

[Yes - *“You don’t know how to read this language, but decide to bring it aboard for your science crew to take a look at.”*

\*Gain **XPRT**

[No - *“You find them irrelevant, and toss them aside.”*

[Go East - *“After traveling for about five hours you find:”*

\*An **ARTIFACT**. *“Emits a low, pulsating hum, and shines with an eerie blue glow. Looks like there is a button on the top.”*

{“Would you like to bring it aboard for study, or try and activate it here?

[*“Let’s bring it aboard and give it to the science team for study.”*

\*Gain **ARTIFACT**

[Try and activate it here.

\*Gain **XPRT**

[Go West *–* You find nothing in the West.

\*”In the all the time in the heaths

[Go South – Nothing so far

[Keep going?

*“Pushing through has paid off, you find a small pocket of reptilian species that appear friendly”*

[Approach them – *“They are intrigued by the odd-looking crew, and appear to make an offer to you.”*

\*Gain **ITEM**

\*Gain **CREW**

[Study them from afar.

\*Gain **XPRT**

[Go back. - *“You find nothing of interest and decide to turn back to the ship.”*

[Planet 2 – Class J – Definitely not safe to land on. But might be able to take a shuttle down and take some readings.

[Take shuttle down to explore and take some scans.

*“After about an hour or two, and taking dozens of readings, your science officer tells you they’ve ‘never seen anything quite like it.’”*

\*Gain High **XPRT**

[*“It’s just a gas planet, what could it possibly offer? Leave it.”*

[Planet 3 - A Class – M planet that leans a little bit towards tropical with satellites and lots of comm activity.

{Open Communications - *“Greetings! How can we help?*”

[*“We would like to engage in commerce”*

\*Gain **SCRAP**

\*Gain **XPRT**

[*“Are you open for cultural/scientific exchange?”*

\*Gain **CREW**

\*Gain **XPRT**

[*“Whoa, you guys are ugly.”* Close communications.

***Nebula:*** -

{Shields aren't working, and engines are taking damage. Should we take the time to repair, or should we push through?

[Repair:

[Work on it yourself?

\*Lose a **CREW** member in the repairs

\*After Repair - Takes to ***Planet*** options

[Send distress call?

*\*"No one answers*"

\* >Take back to repair option.

[Push through:

[Engines suffer permanent damage.

\*Lose **XPRT**

\*After Push Through > Takes to ***Derelict Ship***

***Derelict Ship***:

There’s a derelict ship. Sensors indicate some low power readings.

[Send an away team and dock with the ship – *“It’s very cold, and the gravity seems a little light. Following the energy signature, you find what appears to be life or stasis pods with faint life signs.”*

{“*Wake them up or let the sleeping rest?”*

[Wake up – *“The pods hiss open and fog slowly falls to the deck plate. They thank you for waking them. They mention that they are trying to get to Orion, and would like your help getting there.*”

[Let them join you. *“We are headed that way as well, you’re more than welcome to join us, as long as you can pull your weight.”*

\*Gain **CREW**.

\*Gain **XPRT**

[Deny their request. *“We have no room for free loaders.”*

>They reiterate their request to join and approach you.

[Let them join.

\*Gain **CREW**.

\*Gain **XPRT**

[Fight them off. *“For a crew that have been sleeping for a while they put up a hell of a fight, and you were no match for them”*

\*You died.

[Let Sleep - *“They must be sleeping for a reason, and decide to move on.”*

{Salvage materials / Strip the ship down with anything of value?

[Yes: *“Lets grab anything of value.”*

\*Gain **SCRAP**

\*Gain -**ITEM**-

[No: *“Let’s not disturb anything and get out of here.”*

>Takes back to ***Planet*** or ***Nebula*** option

[Ignore it. “It’s derelict for a reason”